



**Contact:**  
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Hey there!

We are looking for a talented Student Intern Game Development. You will work on a new IP (narrative game - Firewatch style) as far as on gamification projects for public and industry customers.

Basic conditions:

- Paid Internship
- Starting date flexible
- 3-6 month
- Students which can do their mandatory internship for University or College preferred

Your tasks:

- Work on our upcoming entertainment and gamification projects.
- Help design the rules of our upcoming games.
- Test and balance our games.
- Help our designer with design documents

Your skills:

- You are studying computer science game development or a comparable course
- Experience with game projects, proven by convincing code samples
- Experience with Unity 3D#
- Web development skills are a big plus
- Very well structured and commented coding
- Interest for Serious Games and Gamification
- The ability to get assets and other tasks done in time
- The ability to explain technical issues in an understandable way to non-techies
- The willingness to work in a team and to communicate with each other

Your benefit:

- Make the games you really love to do and bring all your creativity and passion into it.
- Work in very social company with great possibilities on international productions.
- Work in a team, where the team is everything and everybody is important.
- Have a great workplace in fancy Berlin-Neukölln with lots of space and small working units

Sounds good? Then send us your application including CV (including track record), references, portfolio, etc. to [jobs@madaboutpandas.com](mailto:jobs@madaboutpandas.com)

More Information about us:

<http://madaboutpandas.com/>