

**Contact:**

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Hey there!

we are Mad About Pandas, an award winning Berlin based Game Dev. Studio.

We recently produced the narrative Game Hitchhiker (www.hitchhiker-game.com) which will be published on PS4, XBOX, Switch, PC, Apple Arcade and VR.

For our new project we are now looking for a **Unity developer** to strengthen our team.

Your tasks:

- Programming of the Game Loop and additional modules and APIs in a modular approach
- Build a stable game architecture and backend functionalities
- Cooperate closely with the game design department in defining the mathematical systems behind the game
- Implement continuous improvements and iterations to the product in a lean approach
- Be technical contact point regarding the game for internal and external communication

Your skills:

- Graduated in computer science, game development or a comparable course
- About 2 years of work experience, min. 1 shipped product
- Experience with Unity 3D
- Very well structured and commented coding
- The ability to get tasks done in time
- The ability to explain technical issues in an understandable way to non-techies
- The willingness to work in a team and to communicate with each other

Your benefit:

- Make the games you really love to do and bring all your creativity and passion into it
- Work in very social company with great possibilities on international productions.
- Work in a team, where the team is everything and everybody is important.
- Have a great workplace in fancy Berlin-Neukölln with lots of space and small working units

Sounds good? Then send us your application including CV (including track record), references, portfolio, availability (earliest starting date possible, salary expectations, etc. to jobs@madaboutpandas.com)

More Information about us:

<http://madaboutpandas.com/>