



Mad About Pandas
creative media productions

Mad about Pandas UG
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Hey there!

we are Mad About Pandas, an award winning Berlin based Game Dev. Studio. We recently produced the narrative Game [Hitchhiker](#) which will be published on PS4, XBOX, Switch, PC, Apple Arcade and VR. For our new project we are now looking for an **Animator** to strengthen our team.

YOUR TASKS:

- Create and implement animations for both gameplay systems and cutscenes/cinematics
- Be able to implement animations into Unity's animation tools
- Maintain and improve the animation pipeline
- Troubleshoot and solve art production issues related to rigging and animation
- Collaborate actively with the team

YOUR SKILLS:

- Deep knowledge of animation principles, anatomy, and body mechanics
- Rigging and animating preferably using Blender
- Knowledge of the Unity3D Game Engine and Unity's animation tools
- About 2 years of work experience, min. 1 shipped product
- Communication and troubleshooting skills
- The willingness to work in a team and to communicate with each other
- Experience with motion capturing is a plus

YOUR BENEFIT:

- Make the games you really love to do and bring all your creativity and passion into it
- Work in very social company with great possibilities on international productions
- Work in a team, where the team is everything and everybody is important
- Have a great workplace in fancy Berlin-Neukölln

Sounds good? Then send us your application including CV (including track record), references, portfolio, availability (earliest starting date possible, salary expectations, etc) to jobs@madaboutpandas.com

More Information about us:

<http://madaboutpandas.com/>