



**Mad About Pandalas**  
creative media productions

Mad about Pandalas UG  
(haftungsbeschränkt)  
Kottbusser Damm 73  
10967 Berlin  
+49 (0)30 23457178

Hey there!

we are Mad About Pandalas, an award winning Berlin based Game Dev. Studio. We recently produced the narrative Game [Hitchhiker](#) which will be published on PS4, XBOX, Switch, PC, Apple Arcade and VR. For our new project we are now looking for a **Technical Artist** to strengthen our team.

#### YOUR TASKS:

- Integrate & optimize art assets
- Responsible for adjusting assets created by other artists
- Acting as the link between art and coding team
- Create/support custom shaders and visual effects
- Participate in the creative process & decision making

#### YOUR SKILLS:

- Understanding of code (C#, Unity)
- Understanding of Unity Render Pipelines and connected systems
- Knowledge of common tools for art creation (Photoshop, Blender)
- Understanding the work done by both artists and developers
- Communication and troubleshooting skills
- Proposing and creating technical solutions
- The willingness to work in a team and to communicate with each other

#### YOUR BENEFIT:

- Make the games you really love to do and bring all your creativity and passion into it
- Work in very social company with great possibilities on international productions
- Work in a team, where the team is everything and everybody is important
- Have a great workplace in fancy Berlin-Neukölln

Sounds good? Then send us your application including CV (including track record), references, portfolio, availability (earliest starting date possible, salary expectations, etc) to [jobs@madaboutpandalas.com](mailto:jobs@madaboutpandalas.com)

More Information about us:

<http://madaboutpandalas.com/>