



**Mad About Pandas**  
creative media productions

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Hey there!

we are Mad About Pandas, an award winning Berlin based Game Dev. Studio. We recently produced the narrative Game [Hitchhiker](#) which will be published on PS4, XBOX, Switch, PC, Apple Arcade and VR. For our new project we are now looking for a **Unity Developer** to strengthen our team.

#### YOUR TASKS:

- Programming of the Game Loop and additional modules and APIs in a modular approach
- Build a stable game architecture and backend functionalities
- Cooperate closely with the game design department in defining systems behind the game
- Implement continuous improvements and iterations to the product in a lean approach
- Be technical contact point regarding the game for internal and external communication

#### YOUR SKILLS:

- Graduated in computer science, game development or a comparable course
- About 2 years of work experience, min. 1 shipped product
- Experience with Unity 3D
- Very well structured, clean coding
- Capable of working with deadlines
- The ability to explain technical issues in an understandable way to non-techies
- The willingness to work in a team and to communicate with each other

#### YOUR BENEFIT:

- Make the games you really love to do and bring all your creativity and passion into it
- Work in very social company with great possibilities on international productions
- Work in a team, where the team is everything and everybody is important
- Have a great workplace in fancy Berlin-Neukölln

Sounds good? Then send us your application including CV (including track record), references, portfolio, availability (earliest starting date possible, salary expectations, etc) to [jobs@madaboutpandas.com](mailto:jobs@madaboutpandas.com)

More Information about us:

<http://madaboutpandas.com/>